

## **APPENDIX 1**

### **Battery of Questions: Family Interview**

#### **1. ABOUT THE CHILD**

1. Gender?
  - boy
  - girl
2. Age?
  - years
3. No. of siblings?
4. Any specially close ties to one or several siblings?

#### **2. CHILD'S HOME**

1. Location?
  - out in the country (population less than 500)
  - village (population approx. 500-2,000)
  - small town (population approx. 2,000 - 5,000)
  - town (population approx. 5,000 - 20,000)
  - major town (population approx. 20,000 - 200,000)
  - capital city
2. Type of home?
  - farm
  - terraced house
  - apartment
3. Home status?
  - home ownership
  - rented accommodation

#### **3. THE CHILD'S TOYS**

List some of the toys you play with - you are welcome to mention many things you now use when you play.

Name, manufacturer/brand, approx. age of the toy.

#### **4. THE CHILD'S TOY COLLECTION**

1. Do you draw, cut out and stick all kinds of worthless things together with other toys in order to play with them?

- maybe with other toys?
- or only in order to play with them?  
(worthless: paper, toilet rolls, pictures cut out of magazines, cardboard boxes, etc.)

2. Do you have a personal computer at home?

3. How much time do you spend on it?

- I play with it every day
- I play with it several times a week
- I play with it once a week
- I play with it now and again

4. What do you play on it?

- computer games
- drawing and writing
- programming

5. Which games do you play at the moment?

- name
- manufacturer/brand

#### **5. CHILD'S ATTITUDE TO TOYS**

1. Which toy is your favourite?

2. How old were you when you received it?

3. Tell me about the occasion on which you received it.

4. How old was the toy when you received it?

- brand new
- second-hand
- old/antique (i.e. more than 25 years old)

5. Do you play with the toy together with other toys?

6. With which other toys do you play with your favourite toy?

#### **6. ABOUT THE CHILD'S FAVOURITE TOY**

1. Name and type?

2. Have you given the toy a nickname? What is it called?
3. Is there any special reason, cause or story behind the name?
4. Toy's production form?
  - industrial manufacture
  - hand-made by craftsmen
  - hand-made by a friend or family member
  - made by the child himself
5. Materials?
  - natural materials
  - plastic
  - plastic and other materials
6. Do you have any stories to tell about the toy?  
Tell me them/write them down!
7. Do you have a poem, a verse or song about the toy?  
Read them out loud, sing them or write them down!
8. You are welcome to include drawings, a photo of the child with the toy!
  - drawings of the toy, drawn by parents
  - drawings of the toy, drawn by the child himself
  - photos of the child and his toy(s)

## **7. EXTENT OF THE CHILD'S TOY COLLECTION**

1. I have:
  - a few toys (on a shelf or in a box)
  - lots of toys (a bookshelf full of toys or several boxes)
  - many, many toys (several bookshelves or boxes)
2. I receive toys:
  - for Christmas
  - for my birthday
  - when I am well-behaved
  - when I have to be home alone
  - from my grandparents when they visit
  - from visitors to the house
  - when I ask for them
  - when I have saved up enough money to buy them

## **3. WHERE ARE THE TOYS KEPT?**

1. I have my own room?

2. My toys are in my own room?
3. My toys are kept in different places around the house?
4. I am responsible for keeping my toys in order?
5. I tidy my toys up after me?
6. My Mum and/or Dad and my toys?
  - my Mum and/or my Dad play with me too?
7. How often do we play together?
  - often, several times a week
  - only at weekends
  - now and again, a couple of times a week
  - seldom, on special occasions, Christmas, birthdays

## **9. HOW DO YOU PLAY WITH YOUR FAVOURITE TOY?**

1. How often?
  - every day
  - several times a week
  - once a week
2. How long do you play with it at a time?
  - hours/minutes
3. How many play participants are there?
  - I play alone
  - two
  - more than two
  - if more than two, how many?
4. How do you play with the toy? (tell a story or write about it)
5. How does the game end? (tell me or write it down: “when ...!!)

## **10. TOYS I WANT AND TOYS I HATE?**

1. Is there any particular toy you would like to own but haven't yet received? (if the answer is NO, go to question 4.)
2. Which toy is that? (name)
3. Why haven't you received it yet? (explain)

4. (If answer to question 1 was NO) Do you own a toy you don't like? (If the answer is YES, go to question 5 - if the answer is NO, go to question 9)

5. YES, I do own a toy I don't like! It is (name).

6. What don't you like about it?

7. Who gave you the toy?

8. On what occasion did you receive it? Tell me about it!

9. Where is the toy now?

### **11. MY PLAYMATES AND TOYS**

1. My playmates?

- I don't have any
- siblings
- friends
- siblings and friends

2. Do you often play fights or battles with other children?

3. If YES, do you use toy weapons or "instruments of war"?

4. If YES, did you buy the toy weapons in a toy store?

5. Do you often play different games with your Mum or Dad?

6. Name the games you play with Mum and/or Dad? Name several!

7. Do you often play games with your Mum and/or Dad?

8. If YES, which games do you play with your Mum and/or Dad? Name several!

9. Have you any pet animals? (mouse, hamster, rabbit, dog, cat, etc.) Name it/them!

### **12. and 13. PARENTS AND THEIR ATTITUDE TO TOYS**

#### **12. PARENTS**

I am: - MUM! - DAD!

1. Age?

2. No. of siblings?

3. Education

4. Profession/job? - Explain in a few words what your job entails.

5. Are you currently on maternity or sabbatical leave?

6. Are you currently unemployed?

7. Do you work at home? Weekly hours of work at home?

8. Weekly working hours away from home?

9. No. of days holiday per year?

10. Your hobby or interests?

Tell me what you are interested in - regardless of whether it is sport, an interest, organised work, the family, something you collect, a practical or theoretical interest - tell me all about it!

11. You have

- Very little time for your hobbies and interests?
- Reasonable time - ample time for your interests and hobbies?

12. What is your attitude to the future? Tell me about it!

**13. PARENTS' ATTITUDES TO TOYS**

I am : - Mum! - Dad!

**Parents' own childhood toys**

Tell me about your favourite toy when you were a child - regardless of whether it was bought, inherited or home-made.

1. Your most cherished/favourite toy? (when you were between three and ten years old)

2. How old were you when you received the toy?

3. On what occasion did you receive the toy?

4. How old was the toy when you received it?

5. Did you play with the toy together with other toys?

6. If YES, did you allow other children to play with your favourite toy?

7. Who was allowed to play with it?

- siblings
- playmates
- both playmates and siblings

8. Is the toy still in existence?

9. If YES, where? Tell me about it!

#### The parents' attitude to modern toys and play

10. What kinds of toys do you prefer your child to play with?

11. What kinds of advertising or recommendations for toys do you prefer?

- child chooses toys himself
- recommended by a friend/playmate
- recommended by school/institution
- TV spot
- brochures and (Christmas) catalogues
- magazines
- posters

12. What kinds of toys do you think develop your child's abilities and fantasy?

13. What do you think a child should learn when he plays with his toys?

14. Prioritise what you think is most important about toys?

- dolls and role play
- animal figures and their life and function
- recycling, tools and accessories in small and "actual" size
- construction toys and toy systems
- natural objects and materials

15. Which is "the world's best toy"?

## APPENDIX 2

### Index for Qualitative Toy Values

# 13

## **SOCIAL VALUES** (different lifestyles - the social aspect)

### TOYS USED BY THE PERSON-AT-PLAY IN RELATION TO:

1. himself and his immediate family
2. immediate surroundings/local environment
3. natural surroundings
4. power structures and systems
5. the universe and universal perspectives

### FAMILY COHESION AND IDENTITY

6. social reference to a specific group
7. directional perspective for life cycle
8. security, cosiness, peace and quiet, intimacy

#### **PEOPLE**

playmate	1,2,3,4,6,7,8
doll	1,2,3,6,7,8
guardian doll	1,2,4,6,8
war doll	1,2,4,6,8
doll accessories	1

#### **ANIMALS**

animal figures	1,2,6,7,8
live animals	1,2,3,6,7,8
symbolic animals	1,2,3,4,5,6,8
animal series	1,2,3,6,8

#### **IMPLEMENTS**

tools/implements	1,2,3,6,7,8
care	1,2,4,6,7,8
inventory	1,2,6,8
weapons	1,2,4,7
transport/machinery	1,2,3,4,6,7,8
special implements	1,2,3,4,5,6,7,8
music	1,2,5,6,7,8
drawing/painting/ cutting out/collecting	1,2,3,6,7,8
listen/learn	1,2,3,4,5,6,7,8
props	1,2,3,6,7,8

#### **SYSTEM**

recycling	1,2,3,4,5,6
LEGO/DUPLO	1,2,6,8
PLAYMOBIL	1,2,6,8
FISHER-PRICE	1,2,6,8
construction	1,2,3,4,5,6,7,8

#### **NATURE**

nature play outdoors	1,2,3,5,6,7,8
wood	1,2,6,7,8
natural materials	1,2,3,6,7,8
cookery/baking	1,8

#### **PLAY AS FORMS OF INTERACTION**

intimate play	1,8
playmate/friends/party games	1,2,6,7,8
act/perform/produce	1,2,6,7,8
care/nursing/childminding play	1,2,8
guessing/teasing/hide-and-seek	1,2,4,8
catching/hunting/war games	1,2,3,4,6,8
play with dolls/dolls accessories	1,2,8

#### **PLAY WITH/ABOUT ANIMALS**

live animals- play with	1,2,3,6,7,8
toy animals/accessories play	1,2,3,8

#### **PLAY WITH IMPLEMENTS**

look/listen/learn play	1,2,3,4,5,6,7,8
work/job play	1,2,3,6,7,8
play with tools/collecting/ handicrafts	1,2,3,6,7,8
play with toys/toy implements	1,2,3,6,7,8

#### **PLAY WITH SYSTEMS AND STRATEGIES**

construction/accessories play	1,2,3,4,5,6,7,8
art/cultural play	1,2,3,4,5,6,7,8
games	1,2,3,6,8
athletics/sport	1,2,3,4,6,8
play with props	1,2,3,6,8

#### **PLAY IN/WITH NATURE**

trips and excursions	1,2,3,4,6,7
nature activities (play in nature)	1,2,3,4,5,6,7



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## VALUES CONNECTED TO POSITION AND DIMENSION (different experiences - the situation aspect)

### TOYS AS:

1. laissez-faire toys -
2. protectionist toys -
3. pluralistic toys -
4. consensual toys -

no significance for case relations  
principal emphasis on social-oriented dimension  
emphasise a concept-oriented dimension  
emphasise social and concept-oriented dimension

### **PEOPLE**

playmate	4
doll	4
guardian doll	4
war doll	3
doll accessories	1

### **ANIMALS**

animal figures	1
live animals	4
symbolic animals	1
animal series	1

### **IMPLEMENTS**

tools/implements	4
care	2
inventory	1
weapons	3
transport/machinery	1
special implements	1
music	4
drawing/painting/ cutting out/collecting	3
listen/learn	3
props	3

### **SYSTEM**

recycling	4
LEGO/DUPLO	1
PLAYMOBIL	1
FISHER-PRICE	1
construction	4

### **NATURE**

nature play outdoors	4
wood	1
natural materials	1
cooking/baking	4

### **PLAY AS FORMS OF INTERACTION**

intimate play	4
playmate/friends/party games	4
act/perform/produce	4
care/nursing/childminding play	2
guessing/teasing/hide-and-seek	4
catching/hunting/war games	3
play with dolls/dolls accessories	1

### **PLAY WITH/ABOUT ANIMALS**

live animals- play with	4
toy animals/accessories play	1

### **PLAY WITH IMPLEMENTS**

look/listen/learn play	4
work/job play	4
play with tools/collecting/ handicrafts	4
play with toys/toy implements	4

### **PLAY WITH SYSTEMS AND STRATEGIES**

construction/accessories play	4
art/cultural play	4
games	1
athletics/sport	4
play with props	3

### **PLAY IN/WITH NATURE**

trips and excursions	4
nature activities (play in nature)	4

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## INDIVIDUAL VALUES

(personal differences - the individual aspect)

### TOYS USED IN CONNECTION WITH:

1. GENERAL INDIVIDUAL IDENTITY  
- in particular:
2. social reference to a specific group
3. existential understanding of entirety

4. directional perspective for life cycle
5. independence, self-sufficiency
6. practical sense
7. mastery and control over the object

#### PEOPLE

playmate	1,2
doll	2,3,4,5,6,7
guardian doll	1,2
war doll	1,2,3,4,5,7
doll accessories	1,2,5,6

#### ANIMALS

animal figures	1,7
live animals	1
symbolic animals	1
animal series	1

#### IMPLEMENTS

tools/implements	1,2,4,5,6,7
care	1,2,3,4,5,6,7
inventory	1,2,5,6,7
weapons	1,2,7
transport/machinery	1,2,4,5,6,7
special implements	1,4,6,7
music	1,2,4,7
drawing/painting/ cutting out/collecting	1,2,4,5,7
listen/learn	1,2,3,4,5,6,7
props	1,2,5,6,7

#### SYSTEM

recycling	1,2,3,4,5,6,7
LEGO/DUPLO	1,2,3,4,5,6,7
PLAYMOBIL	1,2,3,4,5,6,7
FISHER-PRICE	1,2,3,4,5,6,7
construction	1,2,3,4,5,6,7

#### NATURE

nature play outdoors	1,2,3,4,7
wood	1,5,6,7
natural materials	1,5,6,7
cooking/baking	1,5,6,7

#### PLAY AS FORMS OF INTERACTION

intimate play	1
playmate/friends/party games	1,2,3,4
act/perform/produce	1,2
care/nursing/childminding play	1,2
guessing/teasing/hide-and-seek	1,2
catching/hunting/war games	1,2
play with dolls/dolls accessories	1,2,6,7

#### PLAY WITH/ABOUT ANIMALS

live animals- play with	1,2
toy animals/accessories play	1,2,3,7

#### PLAY WITH IMPLEMENTS

look/listen/learn play	1,2
work/job play	1,2
play with tools/collecting/ handicrafts	1,2
play with toys/toy implements	1,2

#### PLAY WITH SYSTEMS AND STRATEGIES

construction/accessories play	1,2
art/cultural play	1,2
games	1,2
athletics/sport	1,2,3,4,5,6,7
play with props	1,2,3,4,5,6,7

#### PLAY IN/WITH NATURE

trips and excursions	1,2,3,4
nature activities (play in nature)	1,2,3,4

## APPENDIX 3

**TABLE: 01** TOYS - MAIN GROUPS; BASE: ALL CHILDREN (4-10 YEARS)

	Total	People	deviation	Animals	deviation	Implements	deviation	System	deviation	Nature	deviation
<b>Mother's education</b>											
Further education - long	29	17	-2,5	14	-0,6	28	+0,1	26	3	15	-7,1
Social/health	139	98	-4,7	69	-4,8	136	-1,4	106	-4,3	47	-9,3
Commerce/administration	117	75	-3,5	46	-8,1	113	-0,3	97	4,1	24	-7,8
Skilled/technical	24	18	-1,9	10	-1,1	24	0,8	17	-2	6	-0,5
None/other	74	49	-0,7	38	-3,8	70	-1,7	58	-0,7	12	-8,1
Total	383	257		177		371		304		104	
<b>Father's education</b>											
Further education - long	62	39	-1,9	28	-0,2	60	-0,2	49	-0,4	19	-0,7
Social/health	33	23	-1,2	17	-0,2	32	-0,2	25	-0,9	13	-3,3
Commerce/administration	38	24	-1,1	18	-0,7	36	-0,7	29	-0,8	11	-0,2
Skilled/technical	154	101	-0,7	71	-0,6	148	-0,6	126	-5,2	43	-2,5
None/other	28	21	-2,5	11	-1	28	1	18	-4	7	-1,3
Total	315	208		145		304		247		93	
<b>Future/life pattern</b>											
Day-to-day family	270	188	-9,7	125	-0,7	267	-6,4	213	-1,3	63	-16,7
Socially engaged family	90	66	-6,6	41	-0,4	87	-0,1	72	-1,4	26	-0,6
Enterprising family	39	20	-5,8	20	-2	35	-2,6	32	-1,4	20	-8,5
Total	399	274		186		389		317		109	

**TABLE: 02** TOYS - SUBGROUPS: PEOPLE; BASE: ALL CHILDREN (4-10 YEARS)

	Total	Dolls	deviation	Guardian Dolls	deviation	War Dolls	deviation
<b>Mother's education</b>							
Further education - long	29	10	-2,8	5	0,1	6	2,6
Social/health	139	76	-6,8	23	-3,3	15	-3,4
Commerce/administration	117	50	-5,9	23	1,7	19	4,1
Skilled/technical	24	13	-0,2	5	0,1	3	-0,4
None/other	74	35	-1,6	14	1,3	6	-2,9
Total	383	184		70		49	
<b>Father's education</b>							
Further education - long	62	28	-0,8	13	1	8	-0,2
Social/health	33	16	-3,4	11	2,9	6	0,5
Commerce/administration	38	18	-2,7	3	-3,3	5	0,6
Skilled/technical	154	72	-2,6	27	-1,8	19	-0,8
None/other	28	13	-1,1	7	1,1	4	0
Total	315	147		61		42	
<b>Future/life pattern</b>							
Day-to-day family	270	128	-2,6	46	-3,9	35	1,2
Socially engaged family	90	48	-3	24	3,8	13	-0,8
Enterprising family	39	13	-0,4	5	0	3	-0,4
Total	399	189		75		51	

## APPENDIX 3

TABLE: 03		TOYS - SUBGROUPS: IMPLEMENTS; BASE: ALL CHILDREN (4-10 YEARS)									
	Total	Tools	deviation	Care	deviation	Inventory	deviation	Weapons	deviation	Transport	deviation
<b>Mother's education</b>											
Further education - long	29	6	-0,2	2	-0,4	10	-0,4	7	1,7	19	3,4
Social/health	139	29	-0,5	14	2,6	60	10,4	25	-0,6	63	-11,8
Commerce/administration	117	15	-7,3	8	-0,6	27	-10,5	14	-5,4	61	4,4
Skilled/technical	24	5	1,1	1	-0,5	10	3,5	4	0,7	11	1,2
None/other	74	20	6,9	4	1,1	19	3	15	3,6	36	2,8
Total	383	75		29		126		65		190	
<b>Father's education</b>											
Further education - long	62	13	-0,2	1	-2,9	19	-2,5	10	-1,2	30	-4
Social/health	33	3	-3,3	2	0,1	10	-0,2	9	3,7	13	-3
Commerce/administration	38	8	0	6	3,6	19	6	9	2,2	18	-2,5
Skilled/technical	154	37	6,1	6	-3,2	47	-3,2	21	-5,1	88	8,8
None/other	28	3	-2,6	4	2,3	9	-0,1	5	0,3	15	0,7
Total	315	64		19		104		54		164	
<b>Future/life pattern</b>											
Day-to-day family	270	47	-4,3	23	3,4	91	2,7	46	-1,9	141	5,4
Socially engaged family	90	18	1,1	6	-0,5	30	0,8	17	1,2	37	-7,7
Enterprising family	39	11	3,2	0	-3	10	-3,5	8	0,7	23	2,3
Total	399	76		29		131		71		201	

### APPENDIX 3

**TABLE: 04** TOYS - SUBGROUPS: RECYCLING/NATURE; BASE: ALL CHILDREN (4-10 YEARS)

	Total	Recycling	deviation	Nature	deviation	Spec. Implements	deviation	Listen/learn	deviation
<b>Mother's education</b>									
Further education - long	29	4	1,7	15	5,3	4	1,4	12	-1,8
Social/health	139	9	0,8	47	6,4	9	-1,9	65	6,8
Commerce/administration	117	8	0,7	24	-6,5	7	-1,2	46	2,3
Skilled/technical	24	2	0,6	6	0,1	1	-0,6	6	-2,4
None/other	74	2	-2,2	12	-5,4	7	2,3	20	-4,9
<b>Total</b>	<b>383</b>	<b>25</b>		<b>104</b>		<b>28</b>		<b>149</b>	
<b>Father's education</b>									
Further education - long	62	7	2,4	19	-1,4	8	3,6	28	2,6
Social/health	33	1	-1,2	13	3,1	2	-0,1	11	-1,3
Commerce/administration	38	1	-1,5	11	0	1	-1,4	16	2,2
Skilled/technical	154	12	2,1	43	-0,9	9	-0,5	49	-5,8
None/other	28	0	-1,7	7	-0,7	0	-1,7	12	2,4
<b>Total</b>	<b>315</b>	<b>21</b>		<b>93</b>		<b>20</b>		<b>116</b>	
<b>Future/life pattern</b>									
Day-to-day family	270	18	1,6	63	-8,5	16	-2,4	103	0,7
Socially engaged family	90	5	-0,7	26	1,2	8	1,6	34	-1,5
Enterprising family	39	2	-0,9	20	7,2	4	0,7	19	0,7
<b>Total</b>	<b>399</b>	<b>25</b>		<b>109</b>		<b>28</b>		<b>156</b>	

(continued)

	Total	Spec. implements	deviation	Music	deviation	Draw/cut out	deviation	Listen/learn	deviation	Props	deviation
<b>Mother's education</b>											
Further education - long	29	4	1,7	0	-2,8	17	-1	12	-0,2	24	0
Social/health	139	9	-2	19	5,6	88	1,7	65	6,3	115	0
Commerce/administration	117	7	-1,3	11	0,9	65	-0,3	46	1,6	87	0
Skilled/technical	24	1	-0,4	0	-1,7	10	-1,3	6	-1,7	15	0
None/other	74	7	2,1	4	-1,9	39	0,7	20	-6	51	0
<b>Total</b>	<b>383</b>	<b>28</b>		<b>34</b>		<b>219</b>		<b>149</b>		<b>292</b>	
<b>Father's education</b>											
Further education - long	62	8	3,9	9	2,2	40	3,1	28	4	51	0,9
Social/health	33	2	0	2	-1,2	21	3,6	11	-0,3	22	-1,7
Commerce/administration	38	1	-1,5	5	0,9	18	-4,3	16	1,5	26	-4,3
Skilled/technical	154	9	-0,7	15	-0,9	86	0,1	49	-7	120	3,2
None/other	28	0	-1,7	2	-0,9	13	-2,5	12	1,9	23	1,9
<b>Total</b>	<b>315</b>	<b>20</b>		<b>33</b>		<b>178</b>		<b>116</b>		<b>242</b>	
<b>Future/life pattern</b>											
Day-to-day family	270	16	-2,9	24	-1	150	-2,4	103	-2,2	203	0
Socially engaged family	90	8	1,8	9	-0,8	53	-2,7	34	-0,7	67	0
Enterprising family	39	4	1,1	4	-0,2	23	-0,3	19	2,9	31	0
<b>Total</b>	<b>399</b>	<b>28</b>		<b>37</b>		<b>226</b>		<b>156</b>		<b>301</b>	

### APPENDIX 3

**TABLE: 05** TOYS - INDIVIDUAL ITEMS; BASE: ALL CHILDREN (4-10 YEARS)

	Total	Barbie	deviation	LEGO	deviation	Aggression	deviation	Draw/cut out	deviation
<b>Mother's education</b>									
Further education - long	29	4	1,7	15	-5,3	4	1,4	12	-1,8
Social/health	139	9	0,8	47	-6,4	9	-1,9	65	-6,8
Commerce/administration	117	8	0,7	24	-6,5	7	-1,2	46	-2,3
Skilled/technical	24	2	0,6	6	0,1	1	-0,6	6	-2,4
None/other	74	2	-2,2	12	-5,4	7	2,3	20	-4,9
Total	383	25		104		28		149	
<b>Father's education</b>									
Further education - long	62	7	2,4	19	-1,4	8	3,6	28	2,6
Social/health	33	1	-1,2	13	-3,1	2	-0,1	11	-1,3
Commerce/administration	38	1	-1,5	11	0	1	-1,4	16	2,2
Skilled/technical	154	12	2,1	43	-0,9	9	-0,5	49	-5,8
None/other	28	0	-1,7	7	-0,7	0	-1,7	12	2,4
Total	315	21		93		20		116	
<b>Future/life pattern</b>									
Day-to-day family	270	18	1,6	63	-8,5	16	-2,4	103	0,7
Socially engaged family	90	5	-0,7	26	1,2	8	1,6	34	-1,5
Enterprising family	39	2	-0,9	20	7,2	4	0,7	19	0,7
Total	399	25		109		28		156	

(continued)

	Total	Construction	deviation	Symbol Animals	deviation	Teddy Bears	deviation	Animals	deviation
<b>Mother's education</b>									
Further education - long	29	18	1,5	10	-0,5	7	0	14	-0,2
Social/health	139	79	2,4	51	2	35	2,5	69	2,8
Commerce/administration	117	59	-1,5	38	-0,7	22	-3,7	46	-6,2
Skilled/technical	24	16	3,1	8	-0,2	8	2,5	10	-1,1
None/other	74	33	-5,5	24	-0,6	15	-1,3	38	4,8
Total	383	205		131		87		177	
<b>Father's education</b>									
Further education - long	62	36	0,4	24	-2,5	18	3,9	28	-2
Social/health	33	22	3,3	8	-3,3	5	-2,4	17	1,2
Commerce/administration	38	24	2,3	15	1,9	12	3,4	18	-0,3
Skilled/technical	154	76	-6,4	50	0,2	29	-3,6	71	1,5
None/other	28	14	0,5	7	-1,2	4	-1,3	11	-0,4
Total	315	172		104		68		145	
<b>Future/life pattern</b>									
Day-to-day family	270	140	-2,5	93	2,9	59	-0,7	125	1,7
Socially engaged family	90	52	1,2	29	-3,2	20	-1,3	41	-3
Enterprising family	39	23	1,3	14	0,3	11	1,9	20	1,3
Total	399	215		136		90		186	

### APPENDIX 3

**TABLE: 06** TOYS - INDIVIDUAL ITEMS; BASE: ALL GIRLS (4-5 YEARS)

	Total	Barbie	deviation	LEGO	deviation	Aggression	deviation	Draw/cut out	deviation
<b>Mother's education</b>									
Further education - long	6	4	-0,4	4	0	2	1,2	5	-1,7
Social/health	29	18	4,1	10	-2,8	1	-1,6	23	1,5
Commerce/admin.	17	10	-0,4	12	2,4	1	-1	16	0
Skilled/technical	4	2	0,2	1	-0,6	1	0,7	2	-1,7
None/other	13	3	-3,5	7	1	2	0,8	11	1
Total	69	37		34		7		57	
<b>Father's education</b>									
Further education - long	13	8	2,2	6	0,2	2	0,4	11	0,3
Social/health	5	1	-1,2	3	0,8	1	0,4	5	0,9
Commerce/admin.	6	4	1,2	3	0,2	0	-0,8	3	-2,1
Skilled/technical	24	11	0	11	0	3	-0,1	21	0,7
None/other	8	1	-2,2	2	-1,2	1	0,1	6	0,2
Total	56	25		25		7		46	
<b>Future/life pattern</b>									
Day-to-day family	49	24	-1,9	22	-1,8	4	-0,9	39	-1,6
Socially engaged family	15	9	1,1	9	1,7	3	1,5	14	1,6
Enterprising family	6	4	0,8	3	0,1	0	-0,6	5	0,1
Total	70	37		34		7		58	

(continued)

	Total	Construction	deviation	Symbol Animal	deviation	Teddy Bears	deviation	Animals	deviation
<b>Mother's education</b>									
Further education - long	6	4	0,2	2	-1,3	6	4,1	4	0,1
Social/health	29	13	0,9	11	0,4	0	-6	13	0,6
Commerce/administration	17	8	-1	9	1,1	5	-0,5	10	0,7
Skilled/technical	4	2	0,5	1	-0,3	1	0,2	1	-0,6
None/other	13	5	-0,6	5	0,1	4	1,2	5	-0,8
Total	69	32		28		16		33	
<b>Father's education</b>									
Further education - long	13	5	-1,5	5	0,1	1	-1,6	6	0
Social/health	5	3	0,5	1	-0,9	1	0	2	-0,3
Commerce/administration	6	2	-1,1	3	0,7	3	1,8	3	0,1
Skilled/technical	24	14	1,7	9	-0,3	4	-0,8	11	-0,5
None/other	8	4	0,5	3	0,3	2	0,6	4	0,7
Total	56	28		21		11		26	
<b>Future/life pattern</b>									
Day-to-day family	49	25	1,9	21	1,4	12	0,8	26	2,2
Socially engaged family	15	5	-2,1	5	-1	3	-0,4	5	-2,3
Enterprising family	6	3	0,2	2	-0,4	1	-0,4	3	0,1
Total	70	33		28		16		34	

### APPENDIX 3

**TABLE: 07** TOYS - INDIVIDUAL ITEMS; BASE: ALL GIRLS (6-10 YEARS)

	Total	Barbie	deviation	LEGO	deviation	Aggression	deviation	Draw/cut out	deviation
<b>Mother's education</b>									
Further education - long	5	0	-1,8	2	-0,6	0	-1,1	1	-3,5
Social/health	44	12	-1,6	20	1,1	8	-0,3	36	3,1
Commerce/administration	37	14	2,5	17	1	7	0	29	1,2
Skilled/technical	9	3	0,6	1	-2,3	2	0,5	5	-0,8
None/other	23	7	0,4	10	0,8	5	-0,9	16	0
<b>Total</b>	<b>118</b>	<b>36</b>		<b>50</b>		<b>22</b>		<b>87</b>	
<b>Father's education</b>									
Further education - long	17	4	-1,5	7	-1,8	3	-0,7	12	-1,9
Social/health	8	2	-0,6	4	-0,1	2	-0,3	7	0,5
Commerce/administration	14	5	0,9	7	0,5	2	-0,7	10	-0,3
Skilled/technical	49	15	1,7	23	1,8	9	-0,1	35	-1,4
None/other	6	1	-0,5	2	-0,3	2	1	4	0,3
<b>Total</b>	<b>94</b>	<b>27</b>		<b>43</b>		<b>18</b>		<b>68</b>	
<b>Future/life pattern</b>									
Day-to-day family	79	25	1,9	31	-1,5	14	-0,4	57	0,2
Socially engaged family	32	9	-1,1	15	0,9	8	1,7	26	1,3
Enterprising family	11	3	-0,8	6	0,6	1	-1,4	8	-1,5
<b>Total</b>	<b>122</b>	<b>37</b>		<b>52</b>		<b>23</b>		<b>91</b>	

(continued)

	Total	Construction	deviation	Symbol Animal	deviation	Teddy Bear	deviation	Animals	deviation
<b>Mother's education</b>									
Further education - long	5	4	1	5	2,3	5	3,3	5	1,5
Social/health	44	21	-0,9	19	-0,7	12	-0,9	27	0,9
Commerce/administration	37	19	0,5	17	0,4	9	-1,9	19	-3
Skilled/technical	9	5	1,1	3	-0,5	3	0,7	4	-0,6
None/other	23	9	-1,7	8	-1,6	5	-1,3	14	1,3
<b>Total</b>	<b>118</b>	<b>58</b>		<b>52</b>		<b>34</b>		<b>69</b>	
<b>Father's education</b>									
Further education - long	17	7	-1,8	12	3,4	11	4,9	13	1,6
Social/health	8	5	0,9	3	-1	2	-0,9	7	1,7
Commerce/administration	14	7	0,5	7	0,6	4	-0,6	8	-0,5
Skilled/technical	49	22	0,8	18	-2,8	12	-2,8	25	-2,7
None/other	6	2	0,3	2	-0,3	1	-0,6	3	-0,1
<b>Total</b>	<b>94</b>	<b>43</b>		<b>42</b>		<b>30</b>		<b>56</b>	
<b>Future/life pattern</b>									
Day-to-day family	79	37	0,2	35	0,7	21	-2,1	43	-1,9
Socially engaged family	32	17	1	12	-3	10	-0,1	20	0,4
Enterprising family	11	5	-1,1	8	2,3	6	2,2	9	1,5
<b>Total</b>	<b>122</b>	<b>59</b>		<b>55</b>		<b>37</b>		<b>72</b>	



## APPENDIX 3

**TABLE: 08** TOYS - INDIVIDUAL ITEMS; BASE: ALL BOYS (4-5 YEARS)

	Total	Aggression	deviation	Cars	deviation	Tools/implements	deviation	Farming	deviation	Games	deviation
<b>Mother's education</b>											
Further education - long	8	4	-0,2	7	-1	3	-0,2	2	0,3	5	1
Social/health	30	13	-1,2	27	-0,2	12	1	8	-2,1	11	-2,8
Commerce/administration	26	12	2,2	21	2,2	4	-3,6	2	-2,1	13	3,5
Skilled/technical	6	4	1,8	4	-0,2	3	1,3	1	-0,1	1	-1,1
None/other	10	3	-2,6	10	-0,8	6	1,6	2	-0,3	5	-0,5
Total	80	36		69		28		15		35	
<b>Father's education</b>											
Further education - long	11	6	1,1	9	-0,5	6	2,3	0	-2	5	0,1
Social/health	9	5	2,6	6	1,3	0	-1,8	1	0	3	0,6
Commerce/administration	8	5	0,8	7	-1	4	0,9	2	0,3	4	-0,2
Skilled/technical	38	14	-3,8	34	-0,5	13	-0,4	9	1,8	17	-0,8
None/other	6	2	-0,7	6	0,8	1	-1	1	-0,1	3	0,3
Total	72	32		62		24		13		32	
<b>Future/life pattern</b>											
Day-to-day family	57	24	-8,3	49	-0,1	18	-0,8	10	-0,8	26	1,8
Socially engaged family	16	19	10,5	13	0,1	5	0,1	4	1,2	5	-1,4
Enterprising family	12	5	-2,2	11	0	5	0,8	2	-0,4	5	-0,4
Total	85	48		73		28		16		36	

**TABLE: 09** TOYS - INDIVIDUAL ITEMS; BASE: ALL BOYS (6-10 YEARS)

	Total	Aggression	deviation	Cars	deviation	Tools/implements	deviation	Farming	deviation	Games	deviation
<b>Mother's education</b>											
Further education - long	10	7	-0,4	8	-0,3	2	0	1	-0,1	5	0,4
Social/health	33	24	1,2	24	-1,3	5	-1,2	5	1,6	15	1
Commerce/administration	34	19	-5,2	26	-0,8	6	-0,6	2	-1,6	18	3,1
Skilled/technical	5	2	-0,8	4	0,9	0	-0,8	1	0,6	1	-0,7
None/other	28	21	5,2	19	1,5	7	2,7	2	-0,4	6	-3,7
Total	110	73		81		20		11		45	
<b>Father's education</b>											
Further education - long	20	13	-0,6	14	-1,7	4	0	0	-1,2	11	2,8
Social/health	10	7	2,8	5	0,1	1	-0,2	0	-0,4	3	0,5
Commerce/administration	7	5	0,8	5	0,1	1	-0,2	0	-0,4	3	0,5
Skilled/technical	43	26	-3,9	36	1,4	9	0,2	5	2,4	14	-4,1
None/other	8	7	0,9	7	0	2	0,2	0	-0,5	4	0,3
Total	88	58		67		17		5		35	
<b>Future/life pattern</b>											
Day-to-day family	86	52	-5,2	62	-0,3	15	-0,4	11	2,2	33	-1,5
Socially engaged family	23	19	4,3	17	1	4	0,1	0	-2,3	10	1,2
Enterprising family	9	7	0,9	6	-0,7	2	0,3	1	0,1	4	0,3
Total	118	78		85		21		12		47	

## **APPENDIX 4**

### **CHILDREN'S TOYS**

01. CHILDREN'S TOYS  
Which toys do girls and boys respectively play with at different ages?
02. CHILDREN'S ATTITUDES TO TOYS AND PLAY  
How do children relate to toys and play at different ages?
11. CHILDREN'S HOME LOCATION, TOYS AND PLAY  
How do children from different home locations relate to toys and play?
12. CHILDREN'S HOME TYPE, TOYS AND PLAY  
How do children from different home types related to toys and play?

### **CHILDREN'S FAVOURITE TOYS**

21. CHILDREN'S FAVOURITE TOYS  
Children's favourite toys generally?
22. CHILDREN AT SPECIFIC AGES AND THEIR FAVOURITE TOYS  
Which toys are the children's favourite toys at different ages?
23. CHILDREN'S CIRCUMSTANCES IN RELATION TO THEIR FAVOURITE TOYS  
What are the children's immediate surroundings in relation to their favourite toys?
24. CHILDREN'S FAVOURITE TOYS AND PARENT'S GENDER, LIFE PATTERN, PROFESSION/JOB AND DAILY LIFE  
Which jobs/positions do parents tend to have if their children select a given toy as their favourite toy?
25. CHILDREN'S FAVOURITE TOYS AND THEIR PARENTS' HOBBIES/INTERESTS  
Which hobby or special interest do the parents have if their children select a given toy as their favourite toy?
26. CHILDREN'S ATTITUDE TO THEIR FAVOURITE TOY  
What do children think of their favourite toy?
27. CHILDREN'S FAVOURITE TOYS COMPARED TO THEIR PARENTS' FAVOURITE TOYS  
Do children manifest the same toy interests as their parents in choosing the same given toys as their parents did when they were children?

28. CHILDREN'S PLAY WITH THEIR FAVOURITE TOYS  
How do children play with their favourite toys?
29. CHILDREN'S PLAY WITH THEIR FAVOURITE TOYS AND SUPPLEMENTARY TOYS  
Which other toys are used to supplement play when the children play with their favourite toys?

### **PARENTS' FAVOURITE CHILDHOOD TOYS**

31. PARENTS' FAVOURITE TOYS  
Which toys were the parents' favourites when they were children?
32. PARENTS' AGES AND THEIR FAVOURITE TOYS  
Which toys did parents own and play with when they were children of the same age their children are now?
33. PARENTS' CIRCUMSTANCES, WORKING HOURS, NO. OF DAYS ANNUAL HOLIDAY AND TIME AVAILABLE FOR HOBBIES  
What hours do parents work? How much holiday do they have? How much time do they have for pursuing hobbies?
34. PARENTS' FAVOURITE TOYS AND THEIR LIFESTYLES  
Is there a connection between parents' favourite childhood toys and their current lifestyle?
35. PARENTS' FAVOURITE TOYS AND THEIR HOBBIES/INTERESTS  
Is there a connection between the parents' favourite childhood toys and their current interests/hobbies?
36. PARENTS' ATTITUDE TO THEIR FAVOURITE TOYS  
What do the parents think about their own favourite toys?
37. PARENTS' FAVOURITE TOYS AND EDUCATION  
Is there a connection between the parents' favourite childhood toy and their education?
38. PARENTS' PLAY WITH THEIR FAVOURITE CHILDHOOD TOY  
How did the parents play with their favourite toys?
39. PARENTS' PLAY WITH THEIR FAVOURITE TOY AND SUPPLEMENTARY TOYS  
Which other toys were used to supplement play when the parents used to play with their favourite toys?

### **TOYS CHILDREN WANT TO OWN**

41. TOYS CHILDREN WANT TO OWN  
Which toys do children generally want to own?

42. TOYS CHILDREN WANT TO OWN AT DIFFERENT AGES  
Which toys do children want to own at different ages?
43. TOYS CHILDREN WANT TO OWN VIS-À-VIS CHILDREN'S CIRCUMSTANCES  
Is there a correlation between the child's immediate surroundings and the toys he wants to own?
44. TOYS CHILDREN WANT TO OWN AND THEIR PARENTS' LIFESTYLES  
What connection is there between parents' lifestyles and the toys their children wish to own?
45. TOYS CHILDREN WISH TO OWN AND THEIR PARENTS' HOBBIES AND INTERESTS  
Is there a connection between the toys children wish to own and their parents' interests/hobbies?
46. CHILDREN'S ATTITUDE TO THE TOYS THEY WISH TO OWN  
What do children imagine about the toys they wish to own?
47. TOYS CHILDREN WISH TO OWN VIS-À-VIS MARKETING  
Which aspects are relevant in connection with marketing and motivating children?
48. TOYS CHILDREN WISH TO OWN AND PLAY  
Which motivating play concepts do children associate with the toys they wish to own?
49. TOYS CHILDREN WISH TO OWN AND SUPPLEMENTARY TOYS  
What kinds of supplementary toys do children associate with the play concept?

### **TOYS CHILDREN DISLIKE**

51. TOYS CHILDREN DISLIKE  
Which toys are generally disliked by children?
52. TOYS CHILDREN DISLIKE AT A CERTAIN AGE  
Which toys are generally disliked by children at certain ages?
53. CHILDREN'S CIRCUMSTANCES RELATIVE TO TOYS THEY DISLIKE  
What are children's circumstances relative to toys they dislike?
54. TOYS CHILDREN DISLIKE VIS-À-VIS THEIR PARENTS' LIFESTYLE  
Is there any connection between parents' lifestyles and the toys their children dislike?

55. TOYS CHILDREN DISLIKE VIS-À-VIS PARENTS' HOBBIES AND INTERESTS  
Which hobbies and interests do parents tend to have when their children dislike a certain toy?
56. CHILDREN'S ATTITUDE TO TOYS  
What negative thoughts do the children have about the toys?
57. TOYS RELATIVE TO MARKETING  
Which aspects of marketing and motivation are seen as negative?
58. TOYS AND PLAY  
Which aspects of the play concepts are regarded as being negative?
59. TOYS AND SUPPLEMENTARY TOYS  
What kinds of supplementary toys are associated with a negative play concept?

### **CHILDREN AND GAMES**

61. TYPES OF GAMES  
Which games do children generally own?
62. TYPES OF GAMES CHILDREN PLAY AT CERTAIN AGES  
Which types of games do children tend to play at which ages?
63. TYPES OF GAMES AND CHILDREN'S CIRCUMSTANCES  
What are children's circumstances relative to certain types of games?
64. TYPES OF GAMES AND PARENTS' LIFESTYLES  
Which types of games and games do children tend to play when their parents have a certain lifestyle?
65. CHILDREN'S GAMES AND THEIR PARENTS' HOBBIES AND INTERESTS  
Which hobbies and interests do parents tend to have when their children play certain games?
66. CHILDREN'S ATTITUDE TO GAMES  
What do children think about various types of games?
67. GAMES AS SIMULATION OF REAL EVENTS  
Which simulation factors are relevant for different types of games?
68. GAMES AND PRODUCTION METHODS  
Which attitudes do children see as acceptable within the various play concepts?
69. GAMES AND TOYS  
Which games can be used to supplement toys?

## **CHILDREN AND COMPUTER GAMES**

71. - 79. The same research topics as for CHILDREN AND GAMES.

## **CHILDREN, ANIMALS AND TOYS**

81. CHILDREN AND ANIMALS  
Which animals do children own at different ages?
82. CHILDREN, ANIMALS, TOYS AND PLAY  
What influence do obligations to look after animals have on children's play?

## **CHILDREN, PARENTS AND PLAY WITH TOYS**

91. CHILDREN AND PARENTS PLAY TOGETHER  
How do children and adults play together?
92. PLAY/GAMES CHILDREN AT SPECIFIC AGES PLAY WITH THEIR PARENTS  
What do children at specific ages play with their parents?
93. PLAY AND CHILDREN'S CIRCUMSTANCES  
What connection is there between the children's immediate surroundings and the games they play with their parents?
94. PLAY AND PARENTS' LIFESTYLE  
Which types of games and games do children tend to play when their parents have a specific lifestyle?
95. PLAY AND PARENTS' HOBBIES AND INTERESTS  
Which hobbies and interests do parents tend to have when they play specific games with their children?
96. CHILDREN'S ATTITUDE TO PLAY WITH THEIR PARENTS  
What do children think about playing with their parents?
97. PLAY IN RELATION TO REALITY  
What simulation factors apply to play between parents and children?
98. PLAY AND PRODUCTION METHODS  
What attitudes do children see as acceptable for the various play concepts?
99. PLAY AND GAMES  
Which forms of games and play supplement each other?

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